

DRAGON BALL SUPER CARD GAME Rules and Regulations

■ Tournament Format

Tournaments are conducted using a swiss draw format. Six matches are played in total, each consisting of one game (first-to-one).

■ Time Limits

Each match has a time limit of 25 minutes. In the event that a match doesn't finish within the time limit, the match is declared a loss for both players.

■ Scoring

Players are awarded points based on the outcome of each match.

Win: 3 points

Loss: 0 points

*Players who win by default are awarded three points.

■ Player Matching

For the first match, players are matched with each other at random. For the second match onwards, players are matched against players with similar point totals.

■ Determining Placement

In the event that players go undefeated during the six matches of the tournament, use the following guide to determine placement.

1st: The player with the most number of points.

2nd: The player whose opponents had the most number of points.

3rd: The player who had the most number of points out of all the players they won against.

■ Decks

- Players may use a single deck consisting of 50 cards and a Leader Card. Decks containing more or less than 50 cards and a Leader Card are not allowed.
- Decks may contain a maximum of four copies of a card with the same card number.

■ Sleeves

Players must use card sleeves.

Sleeves that differ in color and pattern, conceal card faces, have markings or damage that allow them to be distinguished from other sleeved cards, or are heavy enough to impair shuffling are prohibited.

*Your Leader Card does not need to be sleeved.

■ Dropping Out

Players may drop out of the tournament midway.

- Players are allowed to drop out following the end of their currently assigned match. If a player chooses to drop out, they must inform the tournament organizers of their decision by the end of the current match. Dropping out without informing the organizers is not allowed.
- Players who drop out of a tournament midway are not included in future matchmaking and are not assigned a final placing.
- Players who are more than 5 minutes late to their assigned match and fail to inform the organizers by the time the match ends may be disqualified from the tournament.

■ Game Rules

Tournaments are to follow the newest edition of the DRAGON BALL SUPER CARD GAME OFFICIAL RULE MANUAL. The Rule Q&A pamphlet is also used to settle rules disputes.

■ Judges

- If you feel that there's been a misinterpretation of the rules, misconduct, or cheating, please call a judge immediately.
- Follow what the judge says. During a tournament, a judge's decision is absolute.

■ Caution

- Players should check the Rules Q&A section on the official website beforehand.
- Players must thoroughly shuffle their decks in front of their opponents before starting a match.
- Players should not place unused cards in a nearby location (inside clothing, in a deck case, on the table, etc.) during a match. Cards should be kept inside a bag or other inaccessible location during tournament play.
- Taking notes during a match is prohibited. Do not place any unnecessary items such as writing materials or memo pads.
- Eating and/or using a phone or other device during tournament play is strictly prohibited.
- Players should greet each other and demonstrate sportsmanlike behavior before, during, and after a match.
- Players must get their opponent's permission before touching their cards.
- Players are not allowed to talk to spectators or other players during a match. Spectators are likewise not allowed to talk to players during a match.
- Players are not allowed to verbally taunt or abuse their opponent during a match, and are encouraged to behave in a sportsmanlike manner.
- Cheating (deck stacking, etc.) is strictly prohibited.
- Players should announce their plays one at a time. Opponents should clearly acknowledge these announcements during play.
- Players are allowed to concede games they feel they have no chance of winning.
- Public information (deck/hand totals, contents of the Drop Area, etc.) can be checked by players at any time. Players must clearly and accurately confirm the requested information when asked. Providing misleading or incorrect information is against the rules.
- Players' should always play with their hands above the table, with their card backs clearly visible to the opponent. Players are not allowed to play with their hands below the table or concealed from the opponent.
- Intentionally attempting to prolong the length of a game is prohibited. Spending an excessive length of time thinking about their next move may also lead to a violation being levied against a player.
- Players are asked to refrain from making false or misleading statements that would cause distress to their opponents.
- Players are asked to not force rules judgements in a way that favors themselves.