TCG Meister Quick Reference (Tournament Setup)

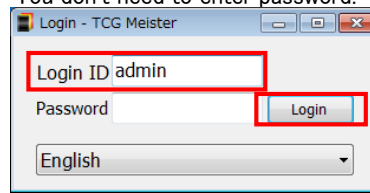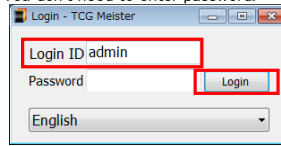## 1. Start TCG Meister.
Double click the TCG Meister shortcut icon on your desktop.

TCG Meister

2. Login.
Enter "admin" in login ID and click "Login" Button. You don't need to enter password.

Login - TCG Meister

Login ID admin

Password   Login

English

3. Register tournament
Click "Tournament administration" from menu,
Please select "DRAGONBALLSCG BO1 master" and press the "Added based on a choice" button

Menu - TCG Meister

Operator : Master admin - 株式会社バンダイ   System settings   About

Shop / Company	User	Customer
Tournament regulations	Tournament administration	Tournament operation
Logout	Database settings	

Tournament administration - TCG Meister

Operator : Master admin - 株式会社バンダイ   Player registration   Result registration

Enab..	Date	No.	Start	Tournament title	Cat1	Cat2	Application	Applicatic
☑	2018/05/01	2		DRAGONBALLSCG BO3 master				2016/12/
☑	2018/05/01	1		DRAGONBALLSCG BO1 master			■	2016/12/
☑	2016/12/01	3		1 game master(slip design mode)				2016/12/
☑	2016/12/01	2		3 game master				2016/12/

Search Date 2016/12/01 ▾ - 2018/05/01 ▾

Category 1   2   Added based on a choice

Name   Search   Release   Copy select after 7 days Copy

Return   Prev   Next   Edit   Add   Delete   Data clear

Enter information for the tournament data, then click "Save Update".

Register tournament date and number. If you have two or more tournaments in the same day, change the tournament number if needed.

Enter tournament name and format. Choose "DRAGONBALLSCG BO1"or "DRAGONBALLSCG BO3"for Regulation format.

Tour...

Operator : Master admin - 株式会社バンダイ

Date 2018/05/01 ▾ Suffix No. 1 Start   :

Title DRAGONBALLSCG BO1 master

Category 1   2

Regulation DRAGONBALLSCG BO1

Note

Rounds 5 Form Normal ▾ Capacity 32

Entry Fee   Shop 株式会社バンダイ

☐ Use Player ID ☐ Auto numbering ID Digits 3 ▾

☐ Player ID is no output on Pairing list

Pairing list form One match per line

☐ Ranking includes non-active players

Result entry sheet System default style ▾ Edit

Note

☐ Don't show confirm dialog of result input

☐ Don't show confirm dialog of drop out

Maximum positive paramater   (0 = No maximum)

Return   Print result barcode

In pairings, trying to avoid a player match up with different score players more than one time. (recommended)

☐ Allow multiple byes to single player

☑ No multiple different-rank-match as possible

☐ [Alphabet-Suffix] Table tag Maximum suffix

First nu...

Enter maximum number of players and rounds. ** Please make sure your entered correct maximum number or rounds.

"ID for tournament players. If you run your tournament by their name only, you can turn off. Put them their number automatically if you check "Auto Numbering". We only need three digits except for you'll have events more than one thousand players.

☐ Use keyboard shortcut for result input

☐ Use double click shortcut for result input

Regulation for round   and after, and final ranking

Make sure to click "Save Update" button.

Save / Update

TCG Meister Quick Reference (Running Tournament)

1. Start TCG Meister.
Double click the TCG Meister shortcut icon on your desktop.

TCG Meister
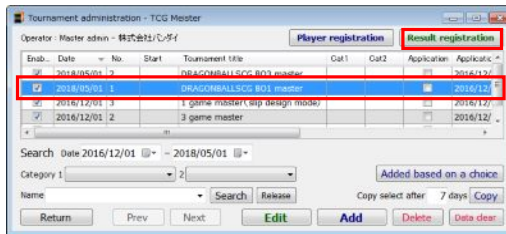
2. Login.
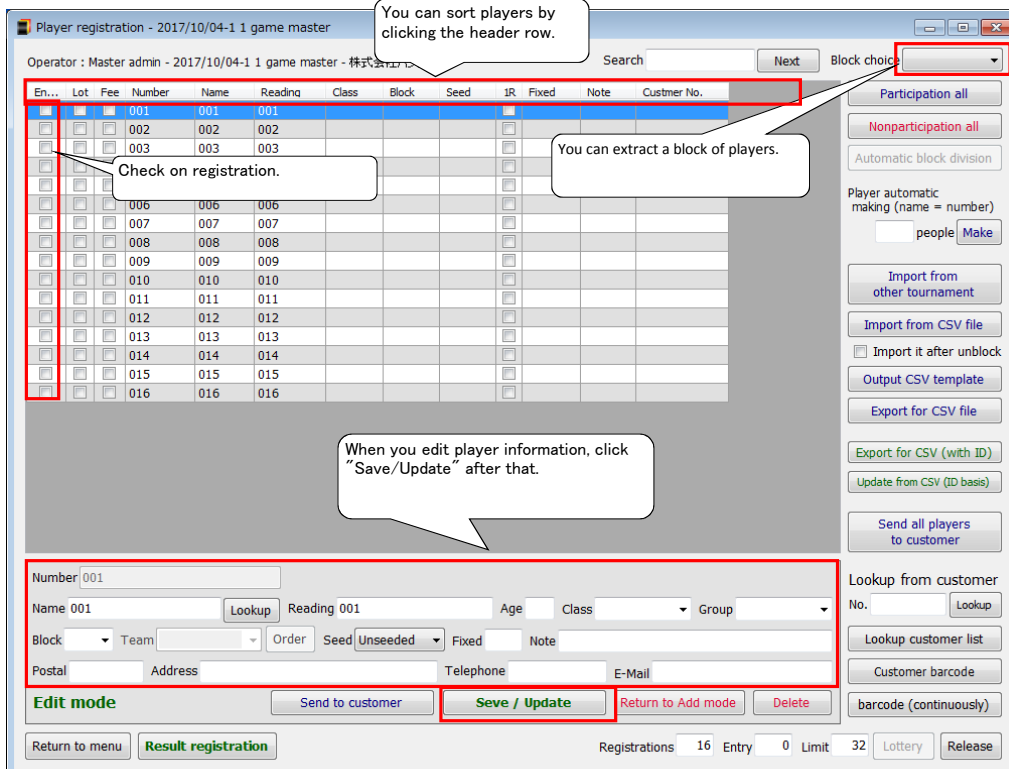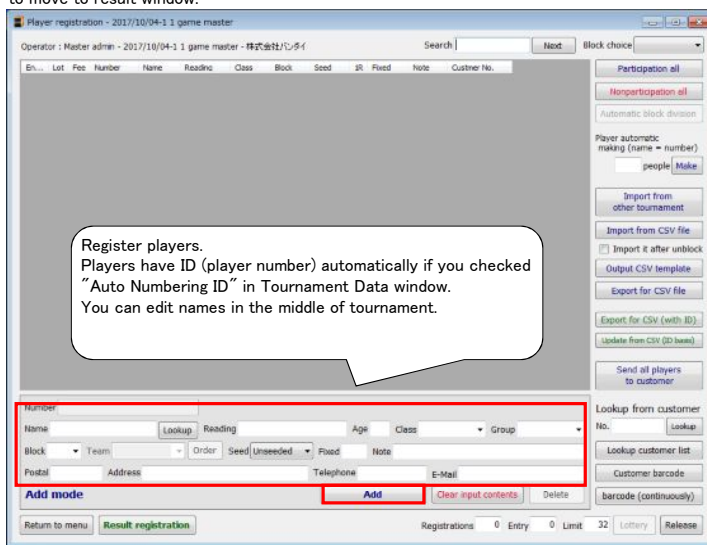Enter "admin" in login ID and click "Login" Button. You don't need to enter password.

Login - TCG Meister

Login ID admin
Password   Login
English

3. Register tournament
Then choose the tournament you'll run and click "Player registration" button.

Menu - TCG Meister
Operator : admin - 株式会社バンダイ   System settings   About
Shop / Company   User   Customer
Tournament regulations   Tournament administration   Tournament operation
Logout   Database settings

Tournament administration - TCG Meister
Operator : Master admin - 株式会社バンダイ   Player registration   Result registration

Enab.. | Date | No. | Start | Tournament title | Cat1 | Cat2 | Application | Applicatio
☑ | 2018/05/01 | 2 | | DRAGONBALLSCG BO3 master | | | | 2016/12/
☑ | 2018/05/01 | 1 | | DRAGONBALLSCG BO1 master | | | ☐ | 2016/12/
☑ | 2016/12/01 | 3 | | 1 game master(slip design mode) | | | | 2016/12/
☑ | 2016/12/01 | 2 | | 3 game master | | | ☐ | 2016/12/

Search Date 2016/12/01 ▢▼ - 2018/05/01 ▢▼
Category 1 ▢ 2 ▢   Added based on a choice
Name ▢   Search   Release   Copy select after 7 days Copy
Return   Prev   Next   Edit   Add   Delete   Data clear

4. Register Players
Register players on Player registration window. After registration, click "Result registration" button to move to result window.

Player registration - 2017/10/04-1 1 game master
Operator : Master admin - 2017/10/04-1 1 game master - 株式会社バンダイ   Search   Next   Block choice

Participation all
Nonparticipation all
Automatic block division
Player automatic making (name = number)
▢ people Make
Import from other tournament
Import from CSV file
☐ Import it after unblock
Output CSV template
Export for CSV file
Export for CSV (with ID)
Update from CSV (ID basis)
Send all players to customer
Lookup from customer
No. ▢ Lookup
Lookup customer list
Customer barcode
barcode (continuously)

> Register players.
> Players have ID (player number) automatically if you checked "Auto Numbering ID" in Tournament Data window.
> You can edit names in the middle of tournament.

Number
Name ▢ Lookup Reading ▢ Age ▢ Class ▢ Group ▢
Block ▢ Team ▢ Order Seed Unseeded ▢ Fixed ▢ Note
Postal   Address   Telephone   E-Mail
Add mode   Add   Clear input contents   Delete
Return to menu   Result registration   Registrations 0 Entry 0 Limit 32 Lottery Release

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Player registration - 2017/10/04-1 1 game master
Operator : Master admin - 2017/10/04-1 1 game master - 株式会…   Search ▢   Next   Block choice ▢

> You can sort players by clicking the header row.

En...	Lot	Fee	Number	Name	Reading	Class	Block	Seed	1R	Fixed	Note	Custmer No.
☐	☐	☐	001	001	001				☐			
☐	☐	☐	002	002	002				☐			
☐	☐	☐	003	003	003				☐			
☐	☐	☐	006	006	006				☐			
☐	☐	☐	007	007	007				☐			
☐	☐	☐	008	008	008				☐			
☐	☐	☐	009	009	009				☐			
☐	☐	☐	010	010	010				☐			
☐	☐	☐	011	011	011				☐			
☐	☐	☐	012	012	012				☐			
☐	☐	☐	013	013	013				☐			
☐	☐	☐	014	014	014				☐			
☐	☐	☐	015	015	015				☐			
☐	☐	☐	016	016	016				☐			

> Check on registration.

> You can extract a block of players.

Participation all
Nonparticipation all
Automatic block division
Player automatic making (name = number)
▢ people Make
Import from other tournament
Import from CSV file
☐ Import it after unblock
Output CSV template
Export for CSV file
Export for CSV (with ID)
Update from CSV (ID basis)
Send all players to customer

> When you edit player information, click "Save/Update" after that.

Number 001
Name 001 Lookup Reading 001 Age ▢ Class ▢ Group ▢
Block ▢ Team ▢ Order Seed Unseeded ▢ Fixed ▢ Note
Postal   Address   Telephone   E-Mail
Lookup from customer
No. ▢ Lookup
Lookup customer list
Customer barcode
barcode (continuously)

Edit mode   Send to customer   Seve / Update   Return to Add mode   Delete
Return to menu   Result registration   Registrations 16 Entry 0 Limit 32 Lottery Release

5. Rounds: Make Parings

Click "Result" from Player registration.
Make parings for round 1 on result window.
Make the parings, print them out and start round 1.

Make parings by "Paring" button.

Please make sure that the round shown is round 1, then make parings.

You can make re-parings. If you do, all the result of this round will be abandoned. Be careful.

Parings printed

After making parings, print out parings and result entry slip as you need.

6. Enter Result

Checking DO means the player dropped from the tournament, and the player won't appear on further rounds.

After entering all the result, right click the round and choose round 2, then advance to the round.

Choose the winning player row and right click to choose result. Losing player's result is entered automatically. You can edit it after registeration.

7. Edit Opponents

You can change player's paring manually if needed.
You can do it even after the result is entered. In that case, the result will be abandoned.

Choose a player you want to change the paring, then click "change of opponent" button at the bottom to open Edit Opponent window.

If you have odd number players, one player will get bye. The player's opponent is shown as "No Assignment". Scores are calculated automatically.

When you change a paring, the other paring affected by moving the player will be changed accordingly.
If the result is entered already, warning message will appear.
Check the warning, then click "Save/Update" button.

8. Print Final Standings
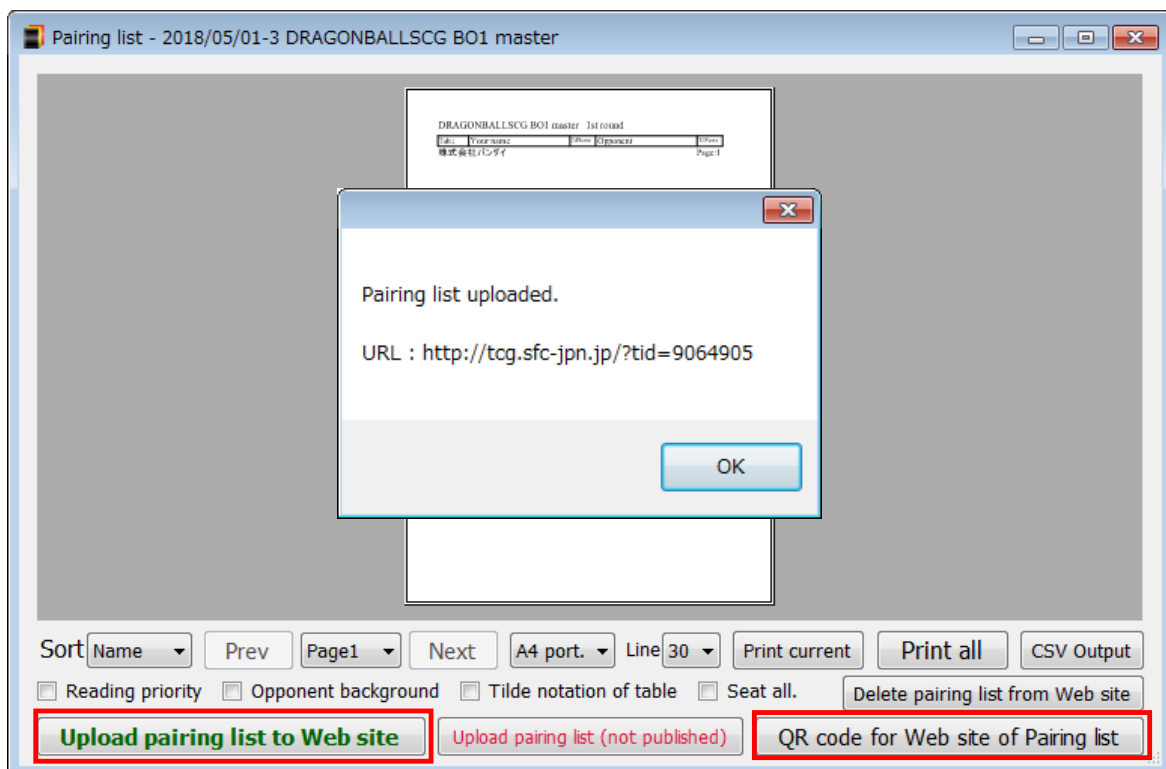

Choose round for Final rank.

Tiebreaker will be applied automatically.
1. Total Score
2. Opponent Match Win %
This is the example the tiebreaker priority shown above.
If all the tiebreaker are the same, rank will be shown red.

Print final standings.

TCG Meister Quick Reference (online parings)

Tournament administration screen is opened. **there isn't a participant, it's no problem.
click "Pairinglist" button

click "Upload pairing list to Web site"button
URL for On-line pairings is issued by click a button once.
click "QR code for Web site of Pairing list"button QR Code can be printed.

**I'll recommend to put up it in the morning.
**Please refrain from up to social media.
**Please limit to the use for a participant